

**ECB National Disabled County Championship
D40 Cricket - 2022 Season**



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1. Introduction

2022 season brings a new name for our competitions. In order to ensure that the national disability cricket competitions enjoy the greatest exposure and highest possible profile, we have decided to rebrand them all.

The D40 QUEST is the new name for the D40League National division one. I am sure you will agree that D40 QUEST has a bit more of an edge to it, its modern and reflects the standard and level of cricket expected in such a competition.

Comprising of seven teams in 2022, the D40 QUEST is a national competition, the winners of which, become the national disability county champions.

Sitting below the D40 QUEST is the D40 PURSUIT. The D40 PURSUIT has a two-division structure based on geographical locations. Each of the D40 PURSUIT divisions will result in divisional winners both of whom will compete in a play-off final in September.

The winner of the D40 PURSUIT play-off final will be invited to enter the D40 QUEST in 2023. The invitation doesn't have to be accepted and it will be perfectly acceptable for that team to remain in the D40 PURSUIT the following season.

This structure gives us two competitions that are intrinsically linked as one. By creating this structure, it allows all teams the time and space to develop their teams and disability offers at a pace that is suitable to each team.

The rules and regulations for the D40 QUEST and D40 PURSUIT are very similar, however, there are some differences, so it is important to read through these documents and ensure those differences are understood.

In 2022, we will continue to embrace the use of play-cricket and all fixtures, results, scorecards, and administration resources can be found on www.disabilitycomps.play-cricket.com

Finally, I would like to congratulate all teams and their players for making the 2021 season as full and exciting as it could have been. I am sure we are all suffering from 'covid fatigue' however, we must continue to ensure we all follow the guidelines in place and that we take personal responsibility seriously to ensure we all stay healthy and safe.

I hope that the 2022 season is a successful one and that we see some high class and entertaining cricket!

Richard Hill MBE

ECB Disability Cricket Pathway Manager

2. Minimum Operating Standards for ECB Domestic Disability Cricket Competitions

Introduction

To ensure all teams are fully equipped and ready to take on a challenging disability cricket season, it is important that all competing teams in the D40 QUEST ensure that they meet the following minimum operating standards:

- **All squads must have a minimum number of fully registered and classified players**

In order for a team to play in the D40 QUEST or D40 PURSUIT, they must have a minimum of 15 registered and classified players. For Super9's regional leagues, that number is 12. All players must have completed the player registration form and have submitted the relevant evidence for their disability eligibility. Players will not be match-ready until they have received acknowledgement from the ECB that they are cleared to play.

Player registrations will not be accepted after the 1st August for players expecting to play in the same season.

In addition, each player MUST be registered on the play-cricket system and have been assigned to the National Disability Leagues. The play cricket process is concluded once the player receives confirmation that his / her play cricket 'application' has been accepted. This will be in the format of an email.

- **All players MUST be registered BEFORE they are able to play.**

It will not be possible for a player to take part in a competitive disability game without having completed the registration process, summarised above. Retrospective registration applications will not be accepted. Failure to register a player before they play in a competitive match will result in the offending team being fined 30 points and forfeiting the fixture

- **Affiliation to the County Board**

All disability representative teams must be able to evidence their affiliation to their county board or foundation. In order to ensure certain levels of governance, the disability representative team must demonstrate allegiance to their county board by way of support. The support can manifest itself in a number of ways and that list will be determined by way of a potential audit in order to confirm that status.

- **Competing teams MUST commit to travel**

All teams who register to take part in the ECB Disability Cricket competitions must ensure they are prepared to travel to all away fixtures. The D40 QUEST will geographically cover the whole of England and Wales and will require a heightened level of travel in order to compete. Additional funding will be made available to help with the cost of overnight accommodation for games that require excessive travel

Alternatively, the D40 PURSUIT will allow for more regional fixtures, as will the Super9's regional leagues. Those structures are designed to allow regionally based games and by definition have reduced travel expectations.

- **Scoring and Play Cricket**

Each team taking part in the competitions are expected to provide a competent scorer for every game. It will also become a requirement for scorers to use Play-Cricket-Scorer to record the games. Whilst this requirement won't be enforced from the start of the season, scorers are expected to sign up to PCS scorer course that are delivered within each county boards ACO.

As a minimum requirement from the start of the 2022 season, scorecards will be expected to be uploaded to Play Cricket and populated with the appropriate values following each match played.

- **Fulfilment of Fixtures**

It is imperative that all fixtures are played in the competitions, on the dates assigned. The only acceptable exception to this, is the weather, which we cannot control.

A game cancelled due to the weather will be classed as a 'cancelled' match and the points will be shared as per the rules. The match will not be re-scheduled, unless organised by the two teams by mutual agreement – if this is the case the game will purely be a friendly fixture, with the shared points standing from the original match date.

A game cancelled due a team unable to raise a team will be classed as a 'conceded match', with the points allocated as per the rules.

Teams who are unable to fulfil 80% of their fixtures due to any other reason that the weather will need to provide evidence that they feel they are playing disability cricket at the appropriate level.

- **Officials to provide DBS**

All officials associated with the county team(s) must have a valid ECB DBS. As part of the entry standards each county team manager will be responsible for ensuring this is the case. If an official has signed up to the update service their certificate will automatically renew every year provided there has been no changer to their circumstances. If they are not on the update service, then they would need to renew each year.

For DBS related enquiries email dbs@ecb.co.uk or visit <https://www.ecb.co.uk/about/policies-and-regulations/safeguarding/safer-recruitment>.

- **Coaches to provide coaching certificates**

All coaches and assistant coaches associated with the county team(s) must hold a current ECB coaching certificate. The county team manager will be responsible for collating and collecting copies of coaching certificates to evidence. In addition to the coaching certificate, coaches must also ensure their CA membership is current as well as their first aid.

Where teams and squads contain female players, county teams should ensure that a female coach or helper attends all times at games and training sessions.

- **Teams must be fully 'signed up' to their county board's EDI policy**

All teams' players, coaches and support staff must be made aware of their county boards' EDI (Equity, Diversity, and Inclusion) policy. The County Team Manager must hold a copy and provide evidence (if required) to shows, coaches and support staff associated with the county team have read and understood the contents.

- **Discipline**

All entering teams must ensure that their players and staff are fully aware of the contents of the ECB's Disciplinary Regulations Guidelines.

A copy of the guidelines can be seen here:

<https://resources.ecb.co.uk/ecb/document/2020/03/16/49f82295-2d06-4066-8b05-6b260adf13dd/2020.-Discipline-Regulations-Guidelines.pdf>

In addition to those guidelines, players and / or staff will be held accountable for any inappropriate behaviours that could be construed as a form of abuse based on players' impairment. There will be a zero policy in place should an incident occur where this is the case or where it could be implied.

All players should be reminded that they are playing county representative cricket and their behaviours before, during and after games should be befitting.

- **Paying of players**

Under no circumstances should a disabled player representing their county team receive any remuneration for any reason whatsoever. Players representing their county team should do so with the respect and honour that such a status deserves.

Players and teams found guilty of paying players will be incur a loss of funding for that game and any such player banned from playing during the season.

- **Spirit of Cricket**

At all times the spirit of cricket must be at the forefront of everything that we do in disability cricket. It forms the foundation of our very game, and all players and officials are expected to play by its conduct at all times. A copy of the spirit of cricket can be found here:

<https://www.lords.org/mcc/about-the-laws-of-cricket>

- **Standard of Venues**

As you will be aware, the D40 competition is the county level offer for disability cricket. As part of that offer, each county board and county disabled team are responsible in ensuring the venues used are commensurate with the level of cricket being played.

In addition to the normal excellent standard of wicket expected, the appropriately marked out pitch and the changing, catering and showing facilities in place, all team managers MUST ensure the venues used are fully accessible.

Even if a team does not have a player or staff member who require additional access needs, all venues should be risk assessed beforehand to ensure they meet everyone's access requirements

- **Safeguarding**

All teams will need to demonstrate that they have a process in place that ensures that safeguarding young people and vulnerable adults is a top priority.

All coaches, team managers and support staff must complete the 'person details' form with all requested information. The County Team Manager must make the County Safeguarding Officer aware of the completed 'person details' form and ensure they are kept in a safe and secure place. Copies of the 'person details' form can be downloaded from www.disabilitycomps.play-cricket.com/docs

They must also 'sign up' to ECB's Safe Hands Policy by completing the 'safe hands agreement' document. A copy of which can be downloaded at www.disabilitycomps.play-cricket.com/docs

For any further information, ECB Safe Hands policy and guidance can be found using the following link: <https://www.ecb.co.uk/about/policies-and-regulations/safeguarding/safe-hands>

Any safeguarding concerns should be reported to either the County Safeguarding Officer or the ECB Safeguarding Team using the ECB referral form:

<https://resources.ecb.co.uk/ecb/document/2020/07/29/f278efd5-caa5-4234-beb5-3ff0e1795ab8/Template-ECB-Reporting-Form-2020-1-.docx>

It is recommended that at least one member of the management team attend a 'Safeguarding Vulnerable Adults' course and evidence of that supplied to their County Safeguarding Officer. Useful information can be found at: <https://www.annecrafttrust.org/>

At the appropriate time, the County Team Manager must make known to the County Safeguarding Officer the season's fixtures.

3. Generic Rules

- 1.1 All teams that enter the competitions must ensure that the players registered are eligible to play. Eligibility is based on a player undergoing a classification assessment (PD) or providing the correct documented evidence (LD), or, for deaf or hard impaired players the production of an audiogram. County Management are responsible for ensuring their players are registered and have either undergone eligibility or are in the process of having eligibility verified.
- 1.2 It is strongly recommended that each team should have a Team Manager. The Team Manager must be made known to the Competition Manager and will become the main point of contact for that team. The Team Manager must be in possession of a current DBS certificate.
- 1.3 It is also strongly recommended that each team have, as a minimum, a level 2 qualified coach,

- who is responsible for coaching the squad. You will be required to inform the Competitions Manager of your coaches on the Information Form. All coaches need to be members of the ECB Coaches Association and must be in possession of a current DBS certificate
- 1.4 There is no reason why the Team Manager and Coach could not be the same person.
 - 1.5 Each team should also have a dedicated scorer where possible. The scorer must be in possession of a current DBS certificate.
 - 1.6 There is no reason why a county or collaborative group cannot have more than one team playing in the competitions.
 - 1.7 Each national league game MUST be officiated by ACO member umpires via your county board.
 - 1.8 All results and scoresheets MUST be entered onto the league's Play Cricket website: www.disabilitycomps.play-cricket.com
 - 1.9 All scoring should be carried out using the ECB Play Cricket Scorer app.
 - 1.10 ECB will be responsible for the running and organisation of the competitions. In the event of any dispute, contravention of playing conditions, misconduct of players or officials or other matter relating to the leagues, ultimate authority will rest with the ECB through its Competitions Manager.
 - 1.11 The ECB will provide sufficient match balls to the home teams. A new ball should be used at the commencement of each innings. Teams should ensure that they have enough spare balls available, should the need arise.
 - 1.12 Games should also be played on fully prepared grass pitches. Teams are encouraged to use the best available facilities that they can, as these are county level fixtures. Consideration should always be given to appropriate facilities for the various disabilities that will need to use them.
 - 1.13 All games will be played with the specified competition ball, pitches will be 22 yards long. Each innings will commence with a new ball. Tea will be taken between innings and the interval should not exceed 30 minutes.

4. Playing Regulations

With the following exceptions all cricket matches will be played in accordance with the current M.C.C laws.

Prior to the start of the match, with the agreement of the umpires and managers, a runner may be requested for any batsmen with severe ambulatory problems. Runners must be members of the nominated team.

With regard to 'Law 24 No Ball', any ball passing on the full above waist height whether the batsman is standing or seated will be called No Ball and dealt with accordingly.

With regard to 'Law 42 Fair and Unfair Play' penalty runs will not apply.

Fielding Restrictions – No fielder shall be allowed to field closer than 11 yards from the middle stump, except behind the wicket on the offside, until the batsman has played the ball.

Wheelchairs or other walking aids etc. will be classed as a normal part of a batsman's equipment and will be treated as such with regard to 'Law 36 LBW' and 'Law 35 Hit Wicket'.

When fielding, wheelchairs and walking aids may be used to field the ball without penalty under 'Law 41 Illegal Fielding'.

A ball struck by the batsman that rebounds from their wheelchair and is caught by any member of the fielding side without being grounded before or after hitting the wheelchair, will be considered a fair catch. However, a ball which lodges or rests in or on a wheelchair will not constitute fair catch.

Bowling Actions – agreement must be sought by both captains and in conjunction with the umpires for bowlers who are unable to bowl in the conventional manner due to their disability. Generally, the ball must pitch once before reaching the batsman, however, part of the agreement must also include the option for agreed bowlers to pitch the ball more than once due to their disability as long as the delivery is deemed as not dangerous and within the ‘spirit of the game’.

Exceptional Circumstance Rules

- 1.14 Should the D40 QUEST finish where two team are equal on points and the result would affect the outcome of any teams’ final placing, those placing would be decided by using(i to v) below in that specific order until the places have been satisfied.
- i. The ‘net run rate’ for each team will be calculated using the standard formula. The team’s net run rate is calculated by deducting from the average runs per over scored by that team throughout the competition.
 - ii. If the values are still level, then the team with the greatest number of wins will be declared as division winner.
 - iii. The team with the greatest number of points gained from ‘played’ matches will be declared the winner (ie subtract points gained from defaulted or cancelled fixtures).
 - iv. The result of the head-to-head between the two teams (if teams have played each other twice and one team has won both then this rule will still apply, however if they have one once each, then the winner will be the team who have accrued the highest number of runs in their head-to-head games).
 - v. If still level at this stage, then the total number of wickets taken during the season by both teams will be calculated and the winner will be declared as the team with the higher number.
- 1.15 Should a county need to ‘drop out’ of the D40 QUEST **DURING** the season, the following rule will apply:
- I. All results of games played by that team will be expunged from the records. Any points gained, and any penalty points given for any team as a result of a match against the offending team will be removed from the records too.
 - II. The D40 QUEST table will be adjusted to show these changes.

6 Wearing of Helmets

- 1.16 All players in the D40 QUEST aged 18 years old or younger **MUST** wear head protectors or helmets whilst batting which have been tested against a hard cricket ball and are listed on the ECB website.
- 1.17 A full list of approved headwear can be found at <http://www.ecb.co.uk/information/ecb-and->

[pca-guidance-head-protectors/helmets.](#)

- 1.18 This should also apply where teams have organised practice sessions for D40 QUEST games.
- 1.19 Wicketkeepers under the age of 18 should wear a head protector with a faceguard, or a wicketkeeper face protector, at all times when standing up to the stumps.
- 1.20 Any individual taking responsibility for any player(s) under the age of 18 should take reasonable steps to ensure this guidance is followed at all times. No parental consent to the non-wearing of a head protector should be accepted.
- 1.21 It is also strongly recommended that players over the age of 18 also wear protective headgear whilst playing D40 QUEST matches or practice sessions.
- 1.22 It is recommended that all players irrespective of age, who have disability issues that reduce mobility, or for those who have historical head injuries, should wear helmets whilst batting.
- 1.23 A further recommendation would be to advise such players to wear helmets whilst fielding, particularly if the fielder is positioned in front of the facing batsmen and is on the 11yard restriction.
- 1.24 As with the under 18 rules regarding wicket keepers, it is recommended that all players should wear a head protector with a faceguard, or a wicketkeeper face protector, at all times when standing up to the stumps.

7 Match Day Requirements

1.25 Ground Preparation

- i. The ground, which includes the outfield, surrounds, and the pitch should be fully prepared in readiness for the start of the match. Boundaries should be clearly marked with either a rope or white line.
- ii. If a white line is used, markers should also be provided.
- iii. Sightscreens should be aligned, and in accordance with the new laws be outside the boundary.
- iv. On grounds where it is not possible to place a sight screen outside the boundary, the rope, or white line should be placed inside the sight screen, always leaving sufficient room for the screen to be moved for a bowler bowling over or round the wicket.
- v. The score box should be clean, tidy, and ready for use.
- vi. The pitch should be correctly marked in accordance with the Laws.
- vii. Both Players and Umpires dressing rooms should be clean and tidy. In the Umpires room there should be two new match balls (provided by the Home team), six spare balls of varying degrees of usage, together with bails (including spares) and bowler's markers.
- viii. A copy of the League Playing Rules (this document) should be available.

1.26 Before the Start

- i. Umpires should meet with Captains and receive their written team lists 30 minutes before the scheduled start of the match.
- ii. Team Cards – These are provided to you and must be filled in, in their entirety and handed to the match Umpires at least 30 minutes before the scheduled start of games. The player's names, along with their registration numbers must be provided. You are also obliged to indicate those players under 18 and must adhere to the ECB guidelines and directives on young people bowling.
- iii. It is recommended that the Umpires supervise the toss and ensure that expectations relating to the role of the captains and behaviour are agreed. At this meeting agreement will be reached regarding any local rules, drinks break, and formats played etc.
- iv. In the case of a delayed start, the new number of overs to be played, interval changes, etc. will be finalised.

1.27 After the Match

- i. There are many administrative tasks that **MUST** be carried out. Failure to carry out any of these tasks may result in potential penalties (see the relevant table below. Please be aware.
- ii. Phone the result in – The **HOME** team must phone the result of their match in **ON THE DAY IT HAS TAKEN PLACE**. This must be done by 9.30pm. Please ring **07818 431144** and leave a message. Please leave the following details: The name of the two teams, who won the toss, the score of the team batting first and how many overs faced i.e. 145 for 8 wickets in 30 over's, followed by the score of the team batting second. Please include the full name of any player who scored 50 or more, or who took 5 wickets or more. Finally, state who won the game and what the points share is. Failure to ring the result in will incur a loss of 10% of match funding for that game, for the home team. A Phone message **MUST** be left even if the game has been cancelled or abandoned.
- iii. **Scorecards** – It is the responsibility of the home team to ensure that the result and score card have been completed on their specific page on Play-Cricket.com. The scorecard and result **MUST** be entered on play-cricket within 48 hours of the finish of the match (i.e., by 8pm on the Tuesday following the finish. Failure to do so will result in a loss of 10% of match funding for that game, for the home team.
- iv. Fixtures that have been abandoned or cancelled **MUST** also be included when adding to www.disabilitycomps.play-cricket.com

1.28 Expense Claims

- i. Claims for match expenses should be sent to Richard Hill at the address shown on the form, or via email. All expense claims will be processed the ECB accounting system and payments made direct by transfer. PLEASE NOTE: Expense payments will be triggered by a completed play-cricket score card. It is the HOME team's responsibility to ensure the scoresheet is completed CORRECTLY i.e., all players names completed.
- ii. Claims are processed through the ECB accounting system and WILL NOT be paid to any individual's bank account. All payable claims WILL ONLY BE PAYABLE to a recognised county board bank account, or established disability club bank account.
- iii. COUNTIES PLEASE NOTE – Umpires should be notified of any cancellation no later than two and a half hours before the scheduled starting time. If an umpire is not notified and travels to the ground, he will receive his full expenses.
- iv. In the event of a cancellation the HOME club is responsible for contacting BOTH umpires.

8 Fast Bowling Directives

| AGE | MAX OVERS PER SPELL | MAX OVERS PER DAY |
|----------|---------------------|-------------------|
| Up to 13 | 5 overs per spell | 10 overs per day |
| U14, U15 | 6 overs per spell | 12 overs per day |
| U16, U17 | 7 overs per spell | 18 overs per day |
| U18, U19 | 7 overs per spell | 18 overs per day |

- 1.29 Having completed a spell, the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his spell has been bowled from the same end.
- 1.30 If play is interrupted, for any reason, for less than 40 minutes any spell in progress at the time of the interruption can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group.
- 1.31 If the spell is not continued after the interruption the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his spell before the interruption have been bowled from the same end.
- 1.32 If the interruption is of 40 minutes or more, whether scheduled or not, the bowler can commence a new spell immediately.

- 1.33 Once a bowler covered by these Directives has bowled in a match, he cannot exceed the maximum number overs per day for his age group even if he subsequently bowls slowly.
- 1.34 He can exceed the maximum overs per spell if bowling slowly but cannot then revert to bowling fast until an equivalent number of overs to the length of his spell have been bowled from the same end.
- 1.35 If he bowls slow without exceeding the maximum number of overs in a spell the maximum will apply as soon as he reverts to bowling fast.
- 1.36 Captains, Team Managers and Umpires are asked to ensure that these Directives are followed at all times.

2 ECB Guidelines for Junior Players in Open Age Cricket

The ECB has issued guidance covering the selection and participation of young players in open age group cricket. This is to help clubs decide when to select young players in open age group cricket and how best to help their cricketing development when they play within open age groups. The ECB keeps these guidelines under review and following feedback from clubs and leagues, has revised these guidelines from the 2011 season. The ECB will continue to monitor the impact of these guidelines and you are invited to feedback your thoughts and comments in writing to the ECB Non-First-Class Cricket Department.

The Guidance is as follows:

Making the step up from junior to open age group cricket is a significant event in any player's cricketing experience. Ensure the player's safety, personal development needs and overall cricket experiences are considered.

There is no definitive age at which a player should be introduced to open age group cricket, but each case is to be determined on an individual basis, depending on the player's ability and stage of cognitive and emotional maturity to take part at this level. That said clubs, squad coaches and managers must take into account the requirements on age detailed in the last bullet of this guidance.

ECB Fast Bowling Directives and Fielding Regulations should always be adhered to for junior players in open age group cricket.

Provide an opportunity for players to show their talents in an appropriate way. Children who are just used as fielders will not fully experience the game.

Be supportive, at all times, for all forms of effort, even when children are not successful. Try and put them in situations where they will experience some success (however small) and ensure plenty of praise and encouragement.

Try and involve them in all aspects of the game wherever possible i.e. socialising, team talks, practice, decision making and so on, so they feel part of the team.

Children will often feel more comfortable and able to perform if they have a family member or friend playing in the side.

Remember, children's early experiences will remain with them always and will often determine whether they want to remain playing the game or give up and do something else.

Players who are selected in a county U12 squad in spring for a summer squad or in another squad deemed by ECB Performance Managers to be of a standard above 'district level' for that season are eligible to play in open age cricket. This is providing they are at least 11 years old, are in school year 7 on 1st September in the year preceding the season and have written

parental consent to play. In allowing these players to play in open age cricket it is essential clubs and coaches recognise the 'duty of care' obligations they have towards these young players.

This means boys and girls who are county squad and area squad players, are able to play open age group cricket if they are in an U12 age group and are a minimum of 11 years old on the 1st September of the year preceding the season. District and club players who are not in area or county squads must wait until they reach the U13 age group, be in year 8 and be 12 years old on 1st September of the preceding year before being able to play in any open age group cricket. As before written parental consent is required for these players.

The duty of care should be interpreted in two ways:

Not to place a young player in a position that involves an unreasonable risk to that young player, taking account of the circumstances of the match and the relative skills of the player.

Not to create a situation that places members of the opposing side in a position whereby they cannot play cricket as they would normally do against adult players.

In addition, the guidelines note the need for clubs and leagues to recognise the positive experience young players should have in open age cricket. Clubs should provide an opportunity for players to show their talents in an appropriate way. Children who are just used as fielders will not fully experience the game.

3 D40 QUEST

3.1 General Rules

- 3.1.1 D40 QUEST is a 40 overs a side hardball cricket competition that is available to county disability teams, collaborative county teams or franchised style teams.
- 3.1.2 Each competing side can have 11 players in their playing teams, with up to 3 substitute players.
- 3.1.3 Games are played with 40 overs per side and are played using a traditional cricket ball, coloured pink, and under the normal rules of cricket.
- 3.1.4 Teams are encouraged to wear coloured clothing where possible, however, traditional white clothing is perfectly acceptable.
- 3.1.5 Games will be played with pink cricket balls
- 3.1.6 There are NO powerplays in this format, however 4 fielders are expected to remain inside the 30-metre circle during the entire innings.
- 3.1.7 The D40 QUEST consists of one separate division of seven team (in 2022).
- 3.1.8** The winner of the D40 QUEST will be deemed as the national county champions.

3.2 Player Eligibility and Restrictions

- 3.2.1 ALL players involved in the D40 QUEST MUST undergo eligibility classification (either PD, LD or Deaf) (see minimum operating standards section). Please see the respective guidelines for the classification processes at www.disabilitycomps.play-cricket.com/docs
- 3.2.2 Unclassified players are not eligible to take part
- 3.2.3 Counties who have more than one team entered in the D40 QUEST and / or D40 PURSUIT

MUST make it known to the competition organiser the **SEVEN CORE PLAYERS** who will only be able to play in the D40 QUEST team of their county.

- 3.2.4 All other registered players will be able to play for any of the hardball teams from their county
- 3.2.5 Players taking part in the D40 QUEST will face no restrictions in respect of runs scored or wickets taken during games.
- 3.2.6 The D40 QUEST has no restrictive level of England squad players taking part in any one game

3.3 Wet Weather Rules

- 3.3.1 Rain effected – Prior to Start – For each four-minute delay or part thereof an over will be deducted. This will continue to a minimum of 15 overs per side. All games must be played with the same number of overs for each team, so overs deducted prior to the start of the game, will apply to both innings.
- 3.3.2 Once the 15 over threshold has been exceeded, the rules for a bowl off will apply (semi-finals and Finals only).
- 3.3.3 Rain effected – Match has started – If rain effects the game during the first innings then for every four minutes lost (or part thereof) an over will be deducted from both innings, if the game is delayed by 8 minutes, two overs will be lost for each team making it a 38 over per side game.
- 3.3.4 If rain effects the game during the second innings overs will be reduced at the rate of four minutes per over, however the required score will be adjusted based on the first innings run rate plus premium of 10% to ensure fairness to both sides. 15 overs in the second innings will be required to constitute a game.
- 3.3.5** For example, if the side batting first scored 175 from their allotted overs, which in this case was 40 and the side batting second lost 20 minutes due to rain, their overs would be reduced by 5 overs to 35. This would mean that their target to win would be 175 divided by 40 equalling 4.375. This would then be multiplied by 35 (the number of available overs in the second innings), giving 153.13. This result would then be increased by 10%, giving a winning target of 168.
- 3.3.6 If the second innings fails to last 15 overs, then a bowl-off will apply. (semi-finals and finals only).
- 3.3.7 In a normal league match, if the second innings fails to last 15 overs due to weather, then the game will be

3.4 League Tables and Points System

3.4.1 For all D40 QUEST matches, teams will be awarded the following points:

| | |
|----------------------------------|---------------------|
| Winning Team | 30 Points |
| Tied Match | 15 Points each team |
| Cancelled Games (Weather) | 10 Points each team |

| | |
|-----------------------------------|--|
| Abandoned Games | 10 Points each plus the relevant bonus points at time of abandonment |
| Bonus Points (Losing Team) | Batting: 1 Point each for scoring 75, 100, 125, 150 and 175 runs |
| | Bowling: 1 Point each for taking 3, 5, 7, 9 and 10 wickets. Five bowling points will apply if a side is all out, regardless of the number of wickets taken |

3.5 Penalties – apply to all formats

| Penalty Description | Penalty Value | Applicable Team |
|--|---|--------------------|
| Failure to phone in the result within the deadline | 10% reduction of available match funding | Home Team |
| Failure to complete the play-cricket scorecard within the deadline | 10% reduction of available match funding | Home Team |
| Failure to supply ACO umpires | 20% reduction of available match funding | Home Team |
| Non-Fulfilment of fixture | 15 points deducted | Offending Team |
| Non-Fulfilment of Fixture | 30 points awarded | Non-Offending Team |
| Playing a non-registered player | 30 points deducted | Offending Team |
| Failure to provide a scorer | 15% reduction of available match funding | Offending Team |

3.6 Appeals

3.6.1 All the above penalties are subject to appeal.

3.6.2 Appeals need to be made within SEVEN DAYS of the offence IN WRITING to the Competitions Manager who will convene a Disciplinary Sub Committee comprised of members of the Rules & Ethics Committee to deal with such matters.

3.6.3 The decision of the subcommittee will be conveyed to the plaintiff within 48 hours of the result and that decision will be final – no further appeals will be heard.

4 D40 QUEST Structure

In line with the changes being made to the D40 competition, competing teams in the D40 QUEST for 2022 season will be:

D40 QUEST

Essex
Hampshire
Lancashire
Middlesex
Surrey
Sussex
Wales

The winner of D40 QUEST will be crowned Disability County Champions.

5 ECB Contacts

| | |
|---|---|
| Head of Disability Cricket Ian Martin 07824 600325 ian.martin@ecb.co.uk Lords Cricket Ground St John's Wood London NW8 8QZ | National Disabilities Manager Edgar Herridge 07557 811234 Edgar.herridge@ecb.co.uk Lords Cricket Ground St John's Wood London NW8 8QZ |
| Disability Cricket Pathway Manager Richard Hill MBE 07818 431144 Richard.hill@ecb.co.uk Lords Cricket Ground St John's Wood London NW8 8QZ | Disability Cricket Operations Manager Neil Bradshaw 07808 159556 Neil.bradshaw@ecb.co.uk Lords Cricket Ground St John's Wood London NW8 8QZ |
| Disability Cricket Personal Development & Welfare Stuart Murphy 07876 848890 Stuart.murphy@ecb.co.uk Lords Cricket Ground St John's Wood London NW8 8QZ | |

6 D40 QUEST Contacts

Essex

Patrick Ward
Cloud FM County Ground
New Writtle Road, Chelmsford
Essex CM2 0PG

07787 294980

patrick.ward@essexcricket.org.uk

Grounds:

Harlow Town Cricket Club,
Ash Tree Field, Elizabeth Way,
Harlow, Essex CM19 5BE

Hampshire

Nick Wheeler
The Ageas Bowl
Botley Road
West End
Hampshire SO30 3XH

07877 698594

Nicholas.wheeler1991@gmail.com

Ground:

Hartley Wintney Cricket Club
Cricket Green, Hartley Wintney, Hook
RG27 8PG

Lancashire

Rob Tipping
Lancashire Cricket Foundation
Emirates Old Trafford
M16 0PX

07894 584563

Rtipping@lancashirecricket.co.uk

Grounds:

TBA

Middlesex

Michael Wilson
MCCC Indoor School
East End Road
Finchley
Barnet N3 2TA

07944 094337
michael.wilson@middlesexccc.com

Grounds:
Chiswick Cricket Club,
Riverside Drive,
Chiswick, W4 2SP

Surrey

Alain Jason
42 Manor Road
Mitcham
Surrey CR4 1JA

07775 893650
alain@goglycricket.com
disability@surreycricket.com

Grounds:
TBA

Sussex

Paul Francis
The 1st Central County Ground
Eaton Road
Hove
East Sussex BN3 3AN

07944 490030
Paul.francis@sussexcricket.co.uk

Grounds:
Preston Nomads CC,
Clappers Lane, Fulking, Henfield,
West Sussex BN5 9NH

Sussex County Cricket Club Academy,
Blackstone Lane, Blackstone,
Henfield, West Sussex. BN5 9TA

Wales

Les Randall
Cricket Wales
Sophia Gardens
Cardiff CF11 9XR

07519 929650

les.randall@cricketwales.org.uk

Ground:

TBA

7 2022 Season - Fixtures

| | | | |
|-----------|------------|---|------------|
| 24th Apr | Essex | v | Middlesex |
| 24th Apr | Hampshire | v | Sussex |
| 8th May | Surrey | v | Lancashire |
| 8th May | Sussex | v | Wales |
| 22nd May | Wales | v | Middlesex |
| 22nd May | Lancashire | v | Hampshire |
| 22nd May | Surrey | v | Essex |
| 19th June | Middlesex | v | Hampshire |
| 19th June | Sussex | v | Surrey |
| 19th June | Essex | v | Wales |
| 3rd Jul | Wales | v | Lancashire |
| 3rd Jul | Hampshire | v | Essex |
| 3rd Jul | Sussex | v | Middlesex |
| 17th Jul | Surrey | v | Hampshire |
| 17th Jul | Middlesex | v | Lancashire |
| 17th Jul | Essex | v | Sussex |
| 31st Jul | Hampshire | v | Wales |
| 31st Jul | Lancashire | v | Sussex |
| 31st Jul | Middlesex | v | Surrey |
| 14th Aug | Wales | v | Surrey |
| 14th Aug | Lancashire | v | Essex |